

# NORTHERN METROPOLITAN REGION

## TEE BALL FINALS

Tuesday 21<sup>st</sup> August 2018

9:15am – 2:15pm

Mill Park Softball Diamonds (Morang Drive, Mill Park)

### **GIRLS COMPETITION STRUCTURE**

The competition structure is as follows:

- 2 random pools of 3 teams
- Top team from each pool will playoff in the Grand Final
- At the conclusion of each game in the Round Robin, teams will be awarded 3 points for a win, 2 points for a draw and 1 point for a loss. If two teams are tied on match points then the team that won the face-to-face match between the two tied teams will be the winner. If their face to face match was a draw then total percentage from all their games will be used to determine a winner. If more than two teams are tied on match points then the percentages of the matches between only the tied teams only will be used to determine places.

### **BOYS/MIXED COMPETITION STRUCTURE**

The competition structure is as follows:

- 1 pool with round robin. Each team plays 2 games. Top two teams at the end of the round robin games play in the grand final.
- At the conclusion of each game in the Round Robin, teams will be awarded 3 points for a win, 2 points for a draw and 1 point for a loss. If two teams are tied on match points then the team that won the face-to-face match between the two tied teams will be the winner. If their face to face match was a draw then total percentage from all their games will be used to determine a winner. If more than two teams are tied on match points then the percentages of the matches between only the tied teams only will be used to determine places.

### **SCORING**

- Tied Scores: Extra innings are played until a result is obtained.

### **MATCH FORMAT**

- Matches to be played over 7 innings or 60 minutes.

### **REFEREES**

- Referees will be provided by PE Sports Specialists 

### **EQUIPMENT & EVENT SUPPORT**

- Schools must bring their own equipment, including bats, balls, tees, full catchers gear, bases and any other safety equipment.
- Schools must provide a scorer.
- The ball shall be a Size 9 (9 inch) Reduced Impact Ball (RIB).

### **FIRST AID**

- First Aid will be provided by PE Sports Specialists



Schools must bring their own first aid kits for bus travel and to further support first aid on the day. Schools must bring their own ice packs to the event. If required, schools must bring their own students epipens and asthma kits to the event. Schools are responsible for their own student's anaphylaxis and asthma equipment.

### **TEAM SIZE**

- A maximum of twelve (12) players may be used in one day. Nine (9) players plus three (3) substitutions players are to be named for each game.

### **TEAM COMPOSITION**

- A team is to consist of nine (9) players with three (3) substitutes. A player substituted or removed from the game, cannot return. Re-entry and designated hitter (DH) rules are not applicable.

### **RULES**

- The rules for Tee-Ball have been formulated in conjunction with Baseball Victoria.
- The ball is not pitched in Tee-Ball - instead it is batted from a Tee. For the purposes of Tee-Ball, unless otherwise specified in these rules, a reference in the Official Rules of Tee Ball (Baseball) to: 'The time of the pitch' shall read as 'the time the batter hits the ball'. 'The next pitch' shall read as "the batter's next swing at the ball, whether hit or not". 'The batter swinging at the pitched ball' shall read as "the batter's swinging at the ball on the Tee".

### **7<sup>TH</sup> RUN RULE**

- An innings is complete when either three outs have been made or 7 runs have crossed the plate.

### **5 MINUTE RULE**

- If at the conclusion of equal innings from the call of 'side out' there is less than 5 minutes before the scheduled end of the game, a further innings will not be played. Once an innings is started it is to be completed.

### **BATTER**

- The Umpire should ensure that the tee is adjusted to the batter's satisfaction before calling 'PLAY BALL'. The batter shall be permitted to level the bat with the ball with only one movement. Any additional movement of the bat towards the ball shall be called a strike. The batter shall take a normal full forceful swing when striking the ball. Bunting is not permitted. A violation shall be called a foul ball and a strike. The batter shall take a set stance adjacent to the home plate. The back foot is not permitted to be lifted off the ground after 'Play Ball' is called. (Front foot movement is permitted.).

### **CATCHER**

- The catcher must be behind home plate, in the catcher's box until the ball is hit

### **STRIKE**

- Each time the back foot is moved, 'Foul Ball' is called and one strike is recorded on the batter. Once a Foul Ball is called, the ball is dead and play stops. If the batter hits before 'Play Ball' is called, the ball is dead and a strike is recorded on the batter. When the batter swings at the ball on the tee and misses. When the batter swings and hits the tee but not the ball, or if the ball SETTLES within the 4.5metre arc. For each and every Foul Ball (all foul balls are counted as strikes, and after 3 strikes the batter is out).

### **FAIR BALL**

- Settles, or is touched, on fair ground between Home and First Base or between Home and Third Base Bounds past First or Third Base on or over fair ground Touches First, Second or Third Base While on or over fair ground touches the person or clothing of an Umpire or player then falls on fair ground beyond First or Third Base. A fair fly must be judged according to the relative position of the ball and the foul line, The Batter hits, and the ball SETTLES beyond the line of the 4.5 metres arc

### **FOUL BALL**

- A foul ball is a legally batted ball which:
  - Settles on foul ground between Home and First Base or between Home and Third Base;
  - Bounds past First or Third Base on or over foul ground;
  - First touches on foul ground beyond First or Third Base;
  - While on or over foul ground touches the person or clothing of an Umpire, or player, or is blocked;
  - Settles, or is touched, within the 4.5 metre arc;
  - Touches a fielder in the 4.5metre arc and the ball drops to the ground - any bunt shall be called a foul ball, regardless of where the ball lands or is fielded.

### **BASE RUNNING**

- A runner must wait until the ball is hit before leaving the base. A runner who leaves the base before the ball is hit is out. The ball is dead. The batter returns to bat again and that Strike Call is cancelled.
- A base runner who leaves a base as a result of the batter:
  - Swinging and missing the ball, or
  - Hitting the tee but not the ballshall be called Not Out but must return immediately to the base. Also, the base runner may over-run First and Home Plate only. Anytime a base runner is off the base he/she can be tagged, regardless of whether he/she is forced or not.
- 'Time' shall be called when, in the opinion of the Umpire, all possible play has ceased; i.e. when an infielder ahead or at the place of the lead runner has control of the ball OR the ball has been returned to the catcher.
- When the ball is overthrown and becomes 'dead': i.e. goes into the bench or beyond the limits of the playing field (7 metre line) or hits a person not engaged in the game, etc. the Umpire calls 'Time' and all runners (including batter) advance to the next base plus one from the moment at which the ball became dead; i.e. crosses the line. Any base runner can return to their original base if they are not forced.
- There is NO 1/2 (half) way rule in Tee-Ball, runners can attempt to make any base in a run down play.

### **FIELDING POSITIONS**

- All fielding players, except the pitcher, must stand outside the baselines, in fair territory, until the Umpire calls 'Play Ball'.

### **DRESS**

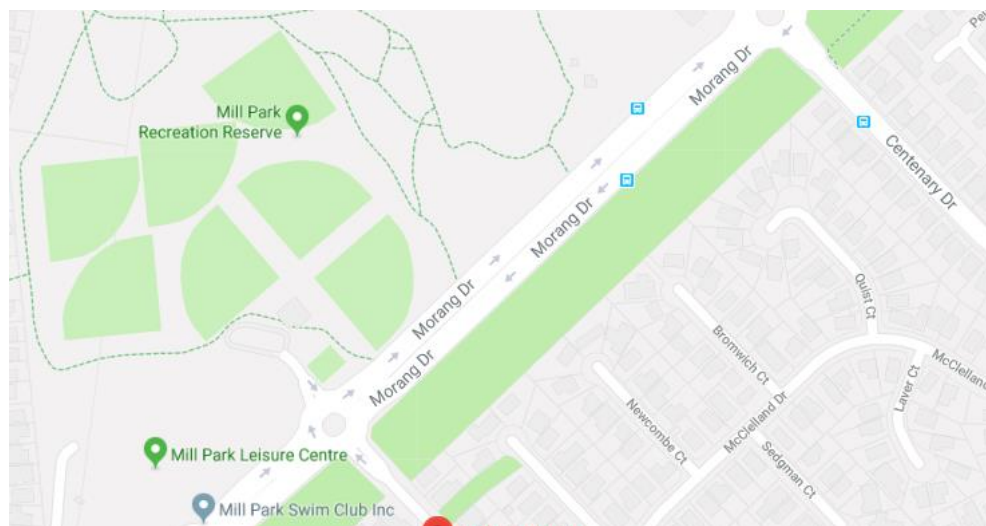
- No jewellery is to be worn. Navel rings must be taped. All batters and base-runners must wear approved helmets. The Catcher must wear a helmet, mask, throat, chest protector and shin pads. Players not correctly dressed will not be permitted to compete.

### **OFFICIALS/COACHING**

- Umpire calls 'Batter'- then 'Play Ball' for each batter and after every strike, foul ball and dead ball. Call 'Time' at the end of each play.  
The Umpire should place the ball on the tee and adjust the height to suit the batter.  
The tee must be removed by the Umpire whenever necessary so that players will not be obstructed or injured.  
All interferences and obstructions must be called, thus teaching children how to play properly and position themselves correctly, both fielding and base running.  
The Umpire shall not call 'Time' until all possible play has ceased.  
When the ball becomes dead, the Umpire should call and signal 'Dead Ball' to prevent further plays taking place.  
Unless appealed to, the Umpire does not call a player out for having failed to touch a base or batting out of order. (Umpires shall not give any indication of an appeal play situation.)  
Each team, when batting, may place one coach/player, near third base, and one coach/player, who can be a pupil of the school, near first base to coach their side. They must not be nearer than 3 metres from the diamond or touch the runners as they go by.

### **CONVENOR**

Ian Hunter 0401 666 324



Best wishes to everyone involved,

Wayne Schultz | Northern Metropolitan Region Coordinator | Twitter @WSchultz44

## ***Boys/Mixed Finals***

### **Venue: Mill Park Softball Diamonds 1 & 2**

<b>Boys/Mixed matches to be played on Diamond 1 and Diamond 2</b>				
1. Nillumbik Division	2. Darebin Division	3. Woodlands Division		
4. Inner North/Moreland Division	5. Banyule Division			
School:	School:	School:		
Game	Game Time	Match		
Game 1 (Diamond 1)	9:30am to 10:30am	1	Vs	2
Game 2 (Diamond 2)	9:30am to 10:30am	3	Vs	4
Game 3 (Diamond 2)	10:45am to 11:45am	5	Vs	1
Game 4 (Diamond 1)	10:45am to 11:45am	2	Vs	3
Game 5 (Diamond 2)	12:00pm to 1:00pm	5	Vs	4
<b>15 minute break between Games and Grand Final</b>				

Teams that finish first second in the round robin games will participate in the Grand Final.

GRAND FINAL	Game Time	Match		
Grand Final (Diamond 1)	1:15pm to 2:15pm		VS	
<b>Presentation: 2:15pm</b>				



## Girls Finals

### Venue: Mill Park Softball Diamonds

Pool 1 Fixture to be played on Diamond 3				
1. Nillumbik Division	2. Darebin Division	3. Woodlands Division		
School:	School:	School:		
Round	Game Time	Match		
Round 1	9:30am to 10:30am	1	Vs	2
Round 2	10:45am to 11:45am	2	Vs	3
Round 3	12:00pm to 1:00pm	3	Vs	1
15 minute break between Pool Games and Grand Final				

Pool 2 Fixture to be played on Diamond 4				
4. Inner North/Moreland Division	5. Banyule Division	6. Whittlesea Division		
School:	School:	School:		
Round	Game Time	Match		
Round 1	9:30am to 10:30am	6	Vs	5
Round 2	10:45am to 11:45am	5	Vs	4
Round 3	12:00pm to 1:00pm	4	Vs	6
15 minute break between Pool Games and Grand Final				

Teams that finish first in Pool 1 and first in Pool 2 will participate in the Grand Final.

GRAND FINAL	Game Time	Match		
Grand Final Diamond 1	1:15pm to 2:15pm		VS	
Presentation: 2:15pm				



# Awarded to

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for participation in the NMR Tee Ball Finals

Wayne Schultz  
NMR Coordinator

A handwritten signature in black ink, appearing to read 'Wayne Schultz'.

# STATE INFORMATION



## State Tee Ball Primary Boys Mixed Girls State Finals

Competition level: **State**

Start date: **Wed 12 Sep 2018 9:30 am**

End date: **Wed 12 Sep 2018 3:00 pm**

Venue: **Waverley Softball Centre**

Address: **Jells Road and Waverley Road, Wheelers Hill**

Event type: **Finals**

Age group: **Primary**

Gender: **Boys Mixed Girls**





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